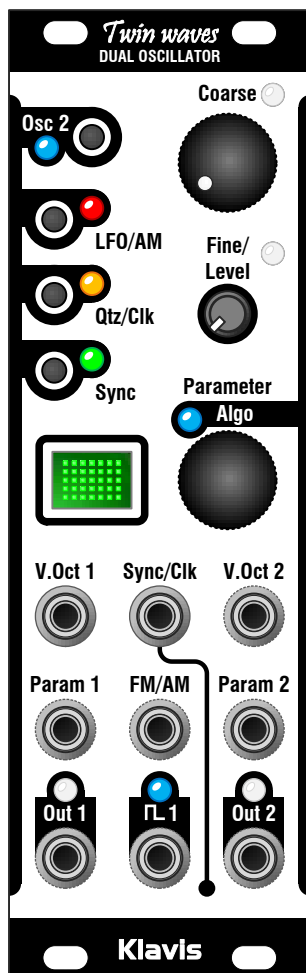


# Twin waves VCDO

## Voltage-controlled Dual Oscillator - User manual

### Introduction

The driving idea behind the Twin waves Voltage-controlled Dual Oscillator/LFO module is to offer two interesting oscillators in a skiff-friendly and compact size. To achieve that challenge, we built the product's architecture on the concept of pre-defined algorithms, where the most useful configurations and their matching parameters are ready to use.



### Features at a glance

- Two oscillators independently set as VCO or LFO
- Features in VCO mode:
  - V/Oct tracking over 10 octaves
  - Through zero oscillator
  - Sub-octave output
  - Linear FM at audio rate
  - Hard & soft synchronization
  - Quantizer with various scales
  - Algorithm-based synthesis to choose among:
    - Wave shaping
    - Phase modulation
    - Phase positioning of multiple waves
    - 5 stacked oscillators in tunable unison
    - Self-sync with phantom oscillator
    - Additive synthesis (7 waves)
    - Variable bit reduction (bit-crushing)
    - Ring modulator with its own 2<sup>nd</sup> oscillator
    - Noise with LPF, BPF, or resonant filter
- Features in LFO mode:
  - Simultaneous signal and trigger outputs
  - Wave synchronization
  - Clock controlled rate with multiplier and divider
  - CV and knob control of output level
  - Algorithm based wave engine with a selection of:
    - Wave shaping
    - Phase modulation
    - Random levels and vectors (also Brownian)
    - Randomly spaced triggers and waves
- Display with contextual icons and instant reminder help text
- LEDs indicating potentiometer vs. value matching, switch settings and output levels
- Automatically saved settings for instant recall at power on
- Firmware update via a simple audio file

## Contents

Introduction .....	1
Features at a glance .....	1
Contents .....	2
Installation and security .....	4
Purpose.....	4
Installation.....	4
Finding your way around the panel .....	5
How does the controls sharing work? .....	5
Sharing of the Sync/Clock jack.....	5
Controls overview .....	6
VCO & LFO .....	6
LFO.....	6
VCO .....	6
Parameter and Algo .....	6
The display and contextual help .....	6
Autosave.....	6
VCO .....	7
Overall presentation .....	7
Single wave algorithms.....	7
Multi-oscillator algorithms .....	7
Self-sync algorithms.....	7
Ring modulator algorithm .....	7
Bit crushing algorithms.....	7
Noise algorithms .....	8
VCO algorithms table .....	8
V/Oct input jacks .....	9
FM/Am jack.....	9
Synchronization – Sync button .....	9
Self-Sync slave tracking .....	10
Quantizer – Qtz/Clock button.....	10
Quantizer base note .....	10

The [square] 1 jack .....	10
LFO.....	11
Overall presentation .....	11
Cyclic signal algorithms.....	11
Aperiodic signal algorithms.....	11
LFO algorithms table .....	11
V/Oct input jacks .....	12
Clock, Sync – Sync/Clk jack.....	12
Internal/external clocking – Qtz/Clk button .....	12
Synchronization – Sync button .....	13
FM/AM jack & Level knob .....	13
The [square] 1 jack .....	13
Firmware update.....	14
Procedure .....	14
If everything goes fine .....	14
If the sound level is too low .....	14
If there is an error during the playback .....	14
Specifications .....	15
Mechanical .....	15
Supply .....	15
Input/output.....	15
Signals.....	15
Packing list.....	15

## Installation and security

### Purpose

This module is meant for installation in a Eurorack-compliant chassis. It adheres to Eurorack Doepfer mechanical and electrical specifications.

Do not attempt using this module in other mechanical or electrical contexts.

### Installation

Before the installation, disconnect the mains power supply from your modular system. Some power supplies are not safely isolated; there is a risk of injury!

See in the specifications if this module requires 5V from the supply rails. If 5V is needed and your rack is not providing 5V, do not attempt connection!

Check that the current consumption requirements of this module, when added to your installed set of modules do not exceed the available current from your supply. This is done by adding up the current draw of all modules (mA) separately for each of 5V, 12V and -12V rails. If any of these 3 sums exceeds the available current of your supply for that voltage, do not connect the module to your system; you need a stronger power supply.

The provided supply flat cable can only be inserted in the appropriate orientation at the back of the module, so there is no risk of error on that end. However, you should pay attention to the orientation of the cable in the socket of the supply PCB inside your chassis. Cheap sockets without shrouding may allow you to plug in the connector the wrong way!

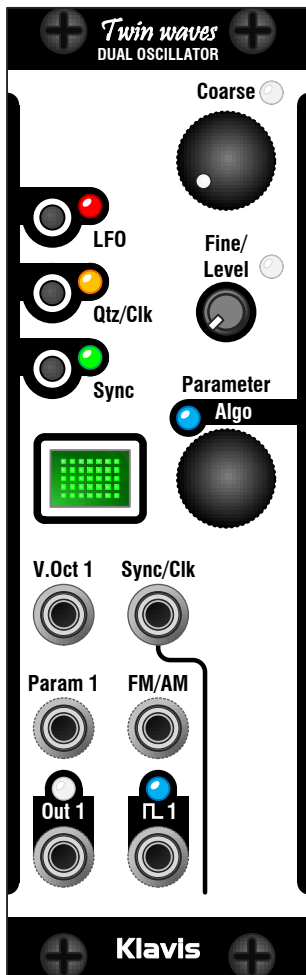
The red stripe on the cable should match a stripe printed on the supply board. The stripe also indicates the -12V side. In case there is no stripe, a -12V marking is a safe indication of the orientation.

Double check that the connectors are fully inserted and correctly oriented before switching on the power supply. In case of an anomaly, switch off the power supply immediately and check everything again.

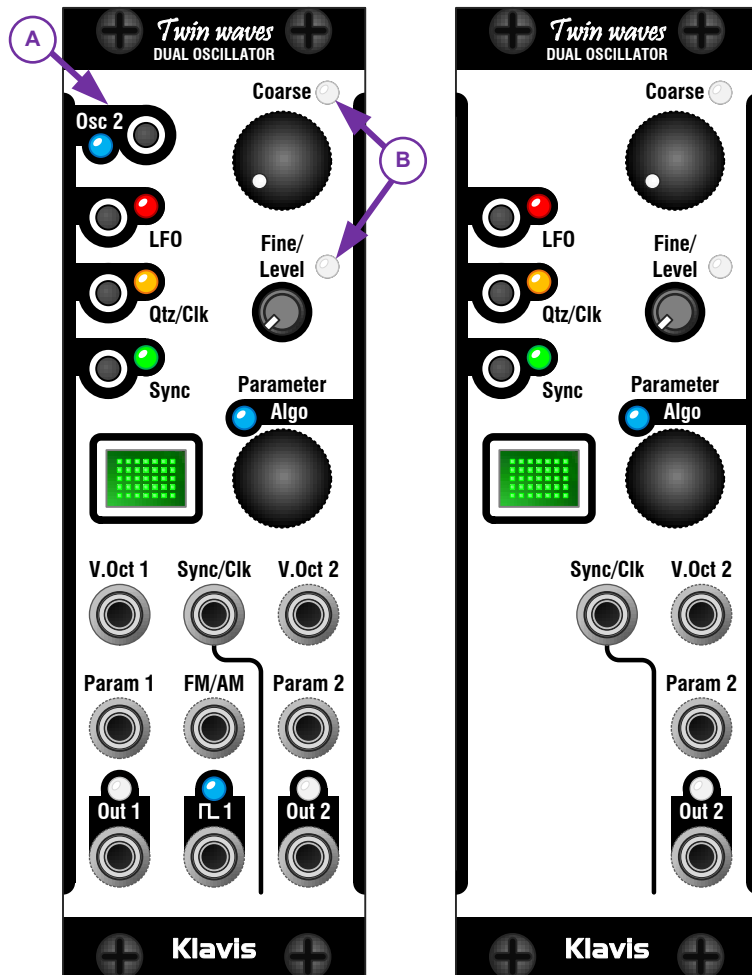
## Finding your way around the panel

The module contains two oscillators: on the left drawing, the controls of the first oscillator and on the right, those of the second one. All jacks but the Sync/Clk are dedicated to one of the oscillators while all buttons, knobs, display and LEDs are somehow shared, in fact, virtually duplicated. (There is a however a setting to allocate the V.Oct inputs with added flexibility)

Section 1 controls and jacks



Section 2 controls and jacks



## How does the controls sharing work?

The Osc2 button (A) with the blue LED determines which oscillator/section is currently selected.

When switching back and forth between the two sections, it is likely that the potentiometer positions will not reflect the actual setting they control. This is why next to each pot there's a white LED (B) that goes on as soon the pot hits the actual value. Any time the white LED is on, the pot cursor matches the value it controls. A pot only acts on the setting when its LED is on.

By design, the display and LEDs always reflect their section settings.

## Sharing of the Sync/Clk jack

This jack feeds both sections and fulfills two roles in each. This sharing is solved by independently allowing the jack to play a role in each section. Details are covered in Sync and Clock chapters.

## Controls overview

### VCO & LFO

Each section of the Twin waves can do more than a typical VCO or LFO. We use the VCO and LFO terms as generic names to categorize the functions into Audio generation and Modulation generation. In this manual we use the VCO and LFO terms even when dealing with features which are neither VCO nor LFO, such as filtered noise or random vectors since only the first can be heard.

### LFO

The LFO button, when lit tells that the selected section is in LFO mode:

- The Qtz/Clk button gives access to clock settings
- The Sync button is always about synchronization in both VCO and LFO modes
- The Fine/Level knob is here Level, and controls the amplitude of the LFO  
The FM/AM jack is controlling the Amplitude of the LFO 1 signal, AM thus!

### VCO

When the LFO LED is off, you are in VCO mode:

- The Qtz/Clk button gives access to the pitch quantizer settings
- The Sync button is always about synchronization in both VCO and LFO modes
- The FM/AM jack offers options for FM, algorithm selection or Quantizer base note setting

### Parameter and Algo

By default, the encoder controls the parameter related to the current algorithm. For example, when selecting the Square/Pulse algorithm, the associated parameter is PWM (Pulse Width Modulation). You can change that setting with the encoder and via the parameter jack.

To select another algorithm, briefly press the encoder. The Algo LED is now flashing. Turning the encoder shows the various algorithm icons in the display. Most icons are straightforward; when in doubt, there's contextual help right on the module's display.

### The display and contextual help

At any time, a long press on the encoder tells you in scrolling text what you are currently selecting or controlling. This help is available in every context so that you'll never be lost. While the text is scrolling you can turn the encoder to roll the text back or move it forward. Press the encoder or any button to exit scrolling.

### Autosave

Current settings are automatically saved to be restored during the next power-up. Settings should not be changed within ten seconds of switching off.

# VCO

## Overall presentation

In VCO mode, it is possible to activate a melodic quantizer, specific for the section, and to accept an external sync.

The oscillator 1 has two additional capabilities:

- an input jack for FM, Algo selection or Quantizer base note setting.
- a sub-octave square output

The sound generation is selected from a list of algorithms belonging to one of the following categories:

### Single wave algorithms

Here are the typical waves found in analog oscillators, such as triangle, sine, square and pulse. However, they can be dynamically changed in shape or phase ratio.

We have variations of true additive synthesis where sines are consecutively added to each other for bright waves that have the purity of FM synthesis and remind of drawbar organs.

### Multi-oscillator algorithms

These are realized within a single section. In other words each oscillator section will generate more than one oscillator wave at once. The two sections in the Twin waves are totally independent in this regard, so both can simultaneously use a multiple oscillator algorithm if wished.

Examples of such algorithms are the Quad-saw where 4 waves act as a single one by locking their pitch relation but adjusting their phase relation, or the Unison where 5 stacked oscillators can be detuned.

### Self-sync algorithms

Syncing is a typical patch that requires two oscillators. In Twin waves, each section can generate the necessary pair of oscillators. Self-sync brings screaming leads and rumbling basses that need no distortion to sound aggressive.

### Ring modulator algorithm

A ring modulator is normally not a VCO feature and requires a pair of sound sources to do its magic. Here, in a single algorithm, we provide the two necessary VCOs, each creating a pure sine. Then jointly feeding a ring modulator, they create a whole range of metallic, robotic and bell sounds.

### Bit crushing algorithms

Bit crushing (also improperly called decimation) is a process applied on a sound. This process is about resampling a sound with a lower bit resolution. We have improved the usual binary-values-only approach by allowing for integer values. This offers a much smoother change in the effect depth. For the best effect, these algorithms use waves that present soft slopes such as saw or

sine which are then broken down into staircases of variable step size. This creates a harmonically rich sound. The dynamic control of the process allows a gradual change from the original wave up to a buzzing pulse sound.





















### Noise algorithms

These algorithms are not based on oscillators. We start with a perfect white noise that will go through various filters, such as low-pass, variable-width band-pass and resonant. The filters cutoff frequency is controlled by the Coarse knob combined with the V.Oct and FM (Osc 1 only) jacks.

Since the filter tracks the V.Oct input, the Quantizer is available.

Sync is obviously not available with the noise algorithms.

### VCO algorithms table

Icon	Algorithm	Configuration	Parameter	Parameter effect
	Sine	1 osc	Phase mod	Wave Symmetry
	Sqr/pulse	1 osc	PWM	Square to pulse waveshaping
	SawTri	1 osc	Wave shape	Triangle to saw waveshaping
	Quad saw	4-saw osc	Phase spread	Phase spreading of 4 saw waves
	Additive even (1)	7-sine osc	Harmonics	Harmonics content
	Additive odd (1)	7-sine osc	Harmonics	Harmonics content
	Additive all (1)	7-sine osc	Harmonics	Harmonics content
	Unison square	3x square osc	Spread	Detuning of the 3 oscillators
	Unison saw	5x saw osc	Spread	Detuning of the 5 oscillators
	Bit-crushed saw	1 osc + BR	Bit resolution	Sample levels (integers 3 to 24)
	Bit-crushed sine	1 osc + BR	Bit resolution	Sample levels (integers 3 to 24)
	Self-sync sqr	1+1 osc	Carrier Frq	Frequency of slave oscillator
	Self-sync pulse	1+1 osc	Carrier Frq	Frequency of slave oscillator
	Self-sync saw	1+1 osc	Carrier Frq	Frequency of slave oscillator
	Self-sync tri	1+1 osc	Carrier Frq	Frequency of slave oscillator
	Self-sync sine	1+1 osc	Carrier Frq	Frequency of slave oscillator
	Ring modulator	1+1 osc +RM	Carrier Frq	Frequency of secondary oscillator
	Noise low-pass	Noise + LPF	Resonance	Filter resonance
	Noise bandpass	Noise + BPF	Band width	Filter Bandwidth
	Noise resonator	Noise + APRF	Filter gain	Quality factor

(1) Due to heavy processing requirement, the three additive algorithms are only available in oscillator 1. Otherwise, any combination of algorithm is possible between the two oscillators.



## V/Oct input jacks

These are meant to bring a control voltage that determines the pitch of the oscillator and respond to 1 volt per octave, thus 1/12 volt per semitone. With noise algorithms, the voltage controls the cutoff frequency of the associated filter.

When both sections are in VCO mode, a long press on the Osc2 button opens the V.Oct configuration options:

- **Separate** – This is the default mode where each V.Oct jack controls its related oscillator without interference with the other.  
The Osc2 LED is not pulsing
- **Added** – The voltages brought at each V.Oct input are summed up before controlling both oscillators in parallel. The tuning, as all other settings remain completely independent.  
The Osc2 LED pulses once every two seconds
- **Offset** – V.Oct1 controls both oscillators in parallel. V.Oct2 adds up to the voltages sent to oscillator 2.  
The Osc2 LED pulses twice every two seconds

When at least one oscillator is set to LFO, the V.Oct jacks go into separate mode. If later returned to VCO+VCO configuration, the previous V.Oct setting is restored.

## FM/Am jack

A long press on the LFO/AM button shows the current role of the FM/AM jack.

Rotate the encoder to select the jack role, and then press it to apply the change.

- **FM** – a linear bipolar control voltage is added on the pitch of Osc1.  
This mode is indicated by the LFO/AM LED remaining off.
- **Algo** – this is a meta-control: a bipolar voltage selects an algorithm away from the one currently set manually. Note that the parameter manual setting for all algorithms is now derived from the starting algorithm setting.  
This mode is indicated by the LFO/AM LED pulsing once every two seconds.
- **QTZ base note** – the voltage that determines how the Quantizer of OSc1 determines its base note is defined by a voltage. See Quantizer base note on the following page.  
This mode is indicated by the LFO/AM LED pulsing twice every two seconds.

## Synchronization – Sync button

Besides offering self-sync capability, the Twin waves oscillators can be synced in the usual way, meaning slave-synchronized to an external master oscillator.

Pressing the sync button opens the sync setting menu. Turning the encoder allows you to apply or not the sync signal from the sync jack, and in most algorithms, to choose between soft sync and hard sync.

Pressing again the sync button or the encoder will validate your selection. When steady on, the Sync LED tells that some sync is active.

Keep in mind that the sync jack being shared by the two oscillators you have to enable/disable its use in the adequate section.

Since you have a pair of oscillators in Twin waves, you can connect the output of the second oscillator to sync the first one via a patch cable in the sync jack.

Just for fun, note that even the Self-sync algorithms allow being re-synced by an additional oscillator for a sonic result which is, how to say, hmmm, judge by yourself!

### Self-Sync slave tracking

When using any of the Self-sync algorithms, a pair of oscillators is involved. By default the pitch of the slave oscillator is relative to the one of the master oscillator (their pitch moves jointly with V/Oct input and pitch settings).

A long press on the Sync button allows changing the setting of the slave oscillator between relative and absolute. In absolute mode, the Sync LED pulses once every two seconds.

### Quantizer – Qtz/Clk button

Each section has an independent pitch quantizer. To edit its settings, press briefly the Qtz/Clk button. The encoder allows you selecting a quantize mode or scale. Pressing the Qtz/Clk button again or the encoder validates your choice.

The Qtz/Clk LED is steady on when any quantizing is enabled.

There is one quantizer setting per section; it applies to all algorithms of that section.

Quantize name	Icon	Details
Quarter tones	¼	Divides semitones in two equal steps
Semitones	½	
Diatonic	Di	c, d, e, f, g, a, b
Major	M	c, e, g
Minor	m	c, d#, g
Natural Minor	nm	c, d, d#, f, g, g#, a#
Thirds	3''	c, e, g#
Fifths	5''	Fifth to fifth; does not repeat over octaves!
Octaves	Oc	c

### Quantizer base note

Once a quantizer is active, it is possible to set its base note. The base note determines which voltage level will be the start point of the scale selected. A long press on the QTZ/Clk button displays the base note setting. It can be edited with the encoder in the usual way.

The base note can also be changed dynamically by setting the FM/AM jack to base note mode and feeding it with a voltage. In such use, the base note voltage complies to 1 V/Oct.

### The [square] 1 jack

This output provides a square wave at half the frequency of out1. It can be used to be audio mixed but also conveniently provides a clean wave for synchronizing a slave oscillator.

## LFO

### Overall presentation

In LFO mode, the oscillator can be resynchronized (restarting of wave phase without affecting the cycle duration) or fully clock-synchronized (the rate is defined by external clocking).

The oscillator 1 offers two additional features:

- The amplitude of the output signal can be voltage controlled (AM)
- Trigger pulses are available on the [square] 1 output in addition to the main wave output

The LFO signals generated belong to one of the two following categories:

### Cyclic signal algorithms

The most known usage of an LFO is to generate repeated waves. The triangle, square and sine offered here can all be modulated in shape or phase ratio, replacing many fixed waves.

Moreover, these waves can be synchronized, which means phase-restarted by an external triggering.

Another regularly timed signal is made of random level steps generated with a sample-and-hold circuit clocked by an LFO and fed with noise; a function usually labelled S/H or S&H.

Less common is the vector generation. At each step, the current level defined randomly will progressively reach the next level also defined randomly. The end result is some kind of noise too slow to be heard but very interesting when modulating otherwise static sounds.








### Aperiodic signal algorithms

The Twin waves' LFOs offer algorithms where the duration between events is irregular. This is what is called aperiodic signals.

The parameter knob and jack control the degree of timing randomness, from perfectly cyclic to widely irregular.

The aforementioned vectors and S/H algorithms each exist in their aperiodic variation.

### LFO algorithms table

Icon	Algorithm	Parameter	Parameter effect
	Saw/triangle	Slope	Wave shaping between triangle and saw
	Square/pulse	PWM	Wave shaping between square and pulse
	Sine	Phase mod	Wave symmetry
	Brownian S/H	Random level maximum deviation	Randomness delta between 0 to 100%
	Randomly timed S/H	Time randomness	Spacing regularity, cyclic to random (Levels are always 100% random)
	Brownian vectors	Random level maximum deviation	Randomness delta between 0 to 100%
	Randomly timed vectors	Time randomness	Spacing regularity, cyclic to random (Levels are always 100% random)

## V/Oct input jacks

These are meant to bring a control voltage that determines the frequency of the LFO and respond to  $V/2F$ , thus doubling the speed for every additional volt. Negative voltages are accepted and will divide the rate by two for every volt downward.

In LFO mode, the V.Oct inputs always drive their related section.

## Clock, Sync – Sync/Clk jack

The LFO can be controlled by signals entering the Sync/Clk jack. The synchronization and external clocking functions are exclusive; only one of these can be active within a given section. With LFOs in both sections, it is allowed having one of them with its Sync active, while the other is set to external clocking. Both will obey to the same external signal.

## Internal/external clocking – Qtz/Clk button

The default use of an LFO is to be the master of its rate. The rate is controlled by the Coarse knob. Alternatively, the Twin waves LFO can be synchronized to an external clock or any periodic trigger/gate signal. Moreover, it is possible to define a ratio between that external cyclic signal and the actual rate of the LFO.

Briefly pressing the Qtz/Clk button enters the LFO clock settings. The options are: internal clock (ic) and external clock (xc). These are selected and validated by the encoder.

When external is selected, the Qtz/Clk LED will be on. Now, instead of setting the rate, the Coarse pot allows selecting the multiply or divide ratio applied to the incoming clock.

Voltages brought to the V/Oct jack are added to the Coarse knob setting to determine the division/multiplication ratio applied.

Multiplication and division ratios	
16x	/1.5
12x	/2
9x	/3
8x	/4
6x	/6
4x	/8
3x	/9
2x	/12
1.5x	/16
1x	/32
	/48
	/64

When activating external clocking, the Sync function within the same section is unavailable.

## **Synchronization – Sync button**

With sync active, every trigger/gate signal brought to the Sync/Clk jack will instantly start a new LFO cycle.

Pressing the sync button opens the sync setting menu. Turning the encoder allows you to accept or not the sync signal from the sync jack. With cyclic algorithms, you can choose between rising edges, falling edges, or both. Random algorithms only allow rising edge synchronization.

Pressing again the sync button or the encoder will validate your choice. The Sync/Clk LED is steady on when synchronization is enabled.

When activating Sync, external clocking in the same section is not available.

Keep in mind that the sync jack being shared by the two oscillators you have to enable/disable its use in the adequate section.

## **FM/AM jack & Level knob**

The CV in at this jack adds up with the setting of the (Fine) Level knob to control the amplitude of LFO 1. LFO 2 has only knob control.

## **The [square] 1 jack**

This jack issues a short trigger pulse at the beginning of every wave cycle. It can be used to clock external devices. It is particularly useful when using the random timing algorithms.

## Firmware update

The product can be updated by playing an audio file such as “TwinWaves\_1.00.wav”.

Usually this is done to improve the capabilities of the module. It is however allowed loading older versions if you wish so.

To know the current firmware revision of your module, press simultaneously the Osc2 and Sync buttons; the display starts scrolling: “TW-REV x.xx - CAL OK”. Press any button to stop the scrolling

### Procedure

- Connect a mono or stereo cable between your audio playing device headphone output and the Twin waves FM/AM input.
- Prepare to play the audio file
- Set the play level at two thirds
- While pressing the Osc2 and Sync buttons, switch on your modular case supply
- The green and blue LEDs are flashing
- Start playing the audio file

### If everything goes fine

- The green LED is steady ON while the blue is flashing
- After a couple of seconds, the display starts filling up with dots
- When the display is full,
  - a message confirms the success of the update
  - both blue LEDs plus the green one are flashing
- Press the encoder to restart the module

### If the sound level is too low

- The red LED is steady ON; the two blue LEDs are flashing
- Stop audio playback
- Slightly increase the audio playback level
- Press the encoder button; the green LED is flashing
- Start audio playback from the beginning

### If there is an error during the playback

It is possible that the sound setting was too loud to begin with. There is no LED feedback in such case. Diminish the sound level drastically and restart the procedure.

Playback error can also be due to various parasitic sound causes:

- Touching the cable
- Using sound-generating features of your phone or computer
- Some power saving feature that affects the audio playback
- Surrounding noisy modules, bad electrical grounding or modular supply noise

## Specifications

### Mechanical

Dimensions	mm	inches	Eurorack compliance
Height	128.40	5.06	3HE
Width	40.00	1.57	8HP
Depth behind panel (with supply cable inserted)	37.40	1.47	

**Weight** 100 grams/3.53 oz

### Supply

The supply socket is protected against reverse insertion.

Supply rail	Current draw
+12V	46 mA
-12V	18 mA
+5V	0 mA

### Input/output

All inputs and outputs can withstand signals between -12V and +12V without harm.

Jack	Effective voltage range received or generated
V.Oct 1 & 2	-4V to +6V
All other jacks	-5V to +5V

### Signals

Parameter	Values
Fundamental frequency range in VCO mode	10Hz to 10KHz = over 10 octaves
Output1 and 2 signal frequency range (incl. harmonics)	DC to 20KHz
LFO frequency range (internal clocking)	2 minutes to 2KHz
Input and output conversion	16-bit ADCs, 24-bit 96KHz DACs

### Packing list

The box contains:

- Twin Waves module
- 4x M3 black mounting screws + washers
- Eurorack-compliant 16pin supply cable
- Quick setup notice

**Klaviv products, including PCBs and metalwork, are designed and manufactured in Europe.**